swiss arts council
prohelvetia
PRESENT

CITIZEN SCIENCE (GAMES) NETWORKING EVENT

TUE, JUNE 5TH FROM 6PM

LES PHILOSOPHES
RUE PRÉVOST-MARTIN 5
1205 GENÈVE, SWITZERLAND

GET YOUR FREE TICKET
https://bit.ly/2J1WhjU

Networking event

Are you running a citizen science project and thinking of adding game elements to it? Do you want to turn a scientific problem into a game? Are you developing a game and want to add some real science to it? Or are you simply curious about citizen science?

Join us for this networking event and meet with people who have worked on citizen science games. This will be a great occasion to share experiences and to discuss possible collaborations. Projects like Galaxy Zoo and MMOS started while chatting over a drink – hopefully this get-together will lead to new ideas too! Thanks to our sponsor, Pro Helvetia, we will be offering finger food. There will also be a free drink for our first 40 participants.

Keynote speaker: Jennifer Couch works closely with colleagues across the NIH to support citizen science and crowdsourcing projects which bring new expertise and insight from the public into diverse research areas. Dr. Couch also works with the Federal Community of Practice for Citizen Science and Crowdsourcing to coordinate and share citizen science methods and resources. She will talk about how games fit into the big picture of open innovation and how critical effective partnerships are to these projects. She will draw examples from the diverse collection of research and science games, highlighting some lessons learned watching the development, launch and expansion of these games in the past few years.

There is limited space available, so please book your ticket via *on EventBrite*.

When: Tuesday, June 5th - 18:00 to 22:00

Where: Les Philosophes - Rue Prévost-Martin 5 - 1205 Geneva – Switzerland